

Year 7	Term 1	Term 2	Term 3	
Unit (Tablet in 39 week plan)	Colour and Tone	Pattern	Texture	Line
<p>Key Retainable Knowledge (Required for Y11/13)</p> <ul style="list-style-type: none"> What... How.... Why.... 	<p>Colour wheel – an in depth exploration of the colour wheel to underpin the art curriculum through to year 11.</p> <p>Observational drawing – tonal drawing from observation to build drawing and shading skills. Required at GSCE for AO3.</p> <p>Painting technique – an introduction to painting techniques in both watercolour and acrylic paints. Required at GCSE for A02</p> <p>Artist research – Wassily Kandinsky. Explore his work and analyse his use of pattern in illustration. Required for GCSE at A01</p> <p>Drawing to music – exploration of colour theory linked to emotions and music</p>	<p>Artist research – Iain McArthur. Explore his work and analyse his use of pattern in illustration. Required for GCSE at A01</p> <p>Pattern – exploring the use of pattern to create tone and texture. Required at GCSE for A02</p> <p>Fine liner illustration – develop skills in the use of patterns and fine liner technique to produce an illustration outcome.</p> <p>Gridding technique – utilise the gridding technique to produce an enlarged drawing. Required at GCSE for A03</p> <p>Observational drawing – tonal drawing from observation to build drawing and shading skills. Required at GCSE for AO3.</p>	<p>Artist research – Maurice Sendak, Where the Wild things are. Explore his work and analyse his use of texture in illustration. Required for GCSE at A01</p> <p>Observational drawing – tonal drawing from observation to build drawing and shading skills. Required at GSCE for AO3.</p> <p>Photography – capture primary source imagery to inspire project. required at</p> <p>Initial ideas – develop skills and independence developing independent ideas. Required for AO1 at GCSE.</p> <p>Ceramics – explore the use of an alternative 3D media whilst building sculpting skills and techniques in a ceramics context. Required at GCSE for A02</p>	<p>Artist research – Helaina Sharpley. Explore her work and style of 3D illustration. Required for GCSE at A01</p> <p>Observational drawing – line drawing from observation to build drawing and shading skills. Required at GSCE for AO3.</p> <p>Wire sculpting – explore the use of an alternative 3D media whilst building sculpting skills and techniques in a wire context. Required at GCSE for A02</p> <p>Design process – following a sequence of stages to create an individual outcome and a project that evidences progression, development, and addresses each AO.</p>
<p>Key Technical Vocabulary (To be modelled and deliberately practiced in context.)</p>	Warm and cool colours Primary colours Secondary colours Complimentary colours Shade	Pattern Geometric Organic Symmetry Line	Texture Macro Character Personality Sculpt	Ellipse Proportion Scale Manipulate

Curriculum Sequencing Grid: **Art**

	Tint Abstract art Figurative art	Tone Macro Relief Triptych	Thumb Pot Imprinting Relief Score Slip	
Opportunities for Reading	Artist research – Wassily Kandinsky	Artist research – Iain MacArthur Artist research – Chris Gryder	Where the wild things are – Maurice Sendak	Artist research - Helaina Sharpley
Developing Cultural Capital (exposure to very best- essential knowledge and skills of educated citizens – appreciation of human creativity and achievement.)	Artist research – exploration of Wassily Kandinsky and his use of colour inspired by music and emotion. Art Club – optional extracurricular activity producing artwork relevant to current events, such as Halloween, Bonfire Night and Remembrance Day. SMSC – Understanding of how thoughts and feelings are recognised and used to underpin a visual language as a form of self-expression.	Artist research – exploration of Iain MacArthur and his use of pattern to create tone and texture through illustrations. Art Club – optional extracurricular activity producing artwork relevant to current events, such as Good Friday, Easter and May Day. SMSC – Understanding of own personality and linking to traits of animals.	Artist research – Maurice Sendak. Explore his work and analyse his use of texture in illustration. Art Club – optional extracurricular activity producing artwork relevant to current events, such as Good Friday, Easter and May Day. SMSC – Understanding of character development and linking to traits of animals and visual language.	Artist research – exploration of Helaina Sharpley and her use of wire to create Victorian inspired line drawing sculptures. Art Club – optional extracurricular activity producing artwork relevant to current and charitable events.
Cross Curricular Links (Authentic Connections)	Maths – Use of Shape within design work. English – Creative writing. Music – Drawing to music, linked to tempo, mood, instruments.	Maths – Use of Gridding technique develops understanding of scale and proportion.	English – descriptive writing. Creative Arts – character design.	DT – Sculpture techniques for building and joining materials.

Curriculum Sequencing Grid: **Art**

<p>Key Assessment</p>	<p>Colour wheel painting Final outcome – Kandinsky inspired footprint</p>	<p>Final outcome – patterned fine liner illustration</p>	<p>Initial designs – textured monster character designs Final outcome – textured monster sculpture</p>	<p>Final outcome – wire line drawing of a teacup</p>
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